## Curriculum of In-Service Master's Program of Creative Arts Industries, Department of Communication Arts

												For 2	2023 students
			Credit and Hour										
			То	To	Year 1					Yea	ar 2		
Cated	gories	Course	otal	otal	1	st	2nd		1st		2nd		Remark
Carce	501103		Total Credits	Total Hours	C	Ξ	C	ж	С	Ξ	C	Ε	Remark
			edi	ıno	Credit	Hour	Credit	Hour	Credit	Hour	Credit	Hour	
							it	r	it	Ť	it	r	
,		RESEARCH METHODOLOGIES	3	3	3	3							
	=	THOUGHT AND PRACTICE OF CONTEMPORARY ART	3	3	3	3							
(eq		THOUGHT AND PRACTICE OF CONTEMPORARY ART	3	3			3	3					
Kequired		SEMINAR IN CULTURAL CREATIVE INDUSTRIES	2	2					2	2			
2	<u> </u>	THESIS (I)	2	2					2	2			
		THESIS (I)	2	2							2	2	
		TOTAL	15	15	6	6	3	3	4	4	2	2	
		STUDY OF COMMUNICATION TECHNOLOGY	3	3	3	3							
		CULTURAL POLICIES & ART EDUCATION STUDIES	3	3	3	3							
		THE ECONOMY OF AESTHETICS	3	3	3	3							
		STUDY OF WESTERN GENRE MOVIE	3	3	3	3							
		MANAGEMENT OF MEDIA INDUSTRY	2	2	2	2							
		GUIDANCE TO RESEARCH WRITING	3	3			3	3					
	rese	CONTEMPORARY FILM AESTHETIC STUDY	3	3			3	3					
		STUDIES IN MEDIA ADVERTISING	3	3			3	3					
		ART MANAGEMENT	3	3			3	3					
	arc	SOCIOLOGY OF ART	3	3			3	3					
	researchof creative arts	ETHICS, DECISION AND LEADERSHIP	2	2			2	2					
		STUDIES IN AESTHETIC EDUCATION	3	3					3	3			
		STUDIES OF VISUAL CULTURE	3	3					3	3			
		SOUND AND IMAGE	3	3					3	3			
	ar	BRAND MARKETING IN CULTURAL INDUSTRIES	3	3					3	3			
	S	STUDY OF CONTEMPORARY CHINESE MOVIE	3	3					3	3			
		TOPICS IN INTERNATIONAL COMMUNICATION	3	3							3	3	
Sel		POPULAR CULTURE & CONSUMERISM	3	3							3	3	
Selective		STUDIES IN ART APPRECIATION AND ART CRITICISM	3	3							3	3	
		STUDY OF TV DRAMA	3	3							3	3	
		GLOBALIZATION: AN INTERDISCIPLINARY PERPECTIVE	3	3	3	3							
		OVERSEAS STUDIES IN CULTURAL CREATIVE INDUSTRIES	2	2					2	2			
		TOTAL	63	63	17	17	17	17	17	17	12	12	
		TOPICS IN COMMERCIAL AUDIO-VISUAL TOPIC WORKS	3	3	3	3							
		ART CREATION	3	3	3	3							
	c	DIGITAL ANIMATION THEORY AND PRODUCTION	3	3	3	3							
	re	MANAGEMENT OF ART EXHIBITION AND CULTURAL ACTIVITIES	3	3	3	3							
	l ţi.	TOPICS IN NON-COMMERCIAL AUDIO-VISUAL WORKS	3	3			3	3					
	creation of	APPLIED ART CREATION	3	3			3	3					
		TOPICS IN DIGITAL ANIMATION PRODUCTION	3	3			3	3					
	creative arts	DOCUMENTARY MAKING (1)	3	3					3	3			
	ati	ART CREATION IN COMPLEX MATERIALS	3	3					3	3			
	ve :	DOCUMENTARY MAKING (2)	3	3							3	3	
	l if	INTERDISCIPLINARY ART CREATION	3	3							3	3	
		SEMINAR: MEDIA CITY (1)	3	3			3	3					
		SEMINAR: MEDIA CITY (2)	3	3					3	3			
		TOTAL	39	39	12	12	12	12	9	9	6	6	